Description of the work

Walking through Shangshui

Creators of the work, and a little about their backgrounds

This work was created by Aven Le Zhou, who is an artist scholar focus on the creation of Artificial Intelligence. He was graduated from University of Liverpool in Multimedia Telecommunication and working as an Assistant Professor in NYU Shanghai currently. Most of his artworks are related to interactive media, generative art and machine vision in a creative way. Recently, he is interested in improving the collaborative of human and AI.

An image of the work with attribution

Why or how this relates to the computer vision and/or body as controller work we are doing in Experiment 1

Works Cited / Bibliography

<https://computervisionart.com/pieces2019/walking-through-shanshui/>

Levin, Golan. "Computer vision for artists and designers: pedagogic tools and techniques for novice programmers." *AI & SOCIETY* 20.4 (2006): 462-482.

Senior, Andrew W., and Alejandro Jaimes. "Computer vision interfaces for interactive art." *Human-Centric Interfaces for Ambient Intelligence*. Academic Press, 2010. 33-48.